

# HARNMASTER

## CHARACTER PROFILE

Name	
Occupation/Status:	

## BIRTH

Species:	Sex:
Birthdate:	
Sunsign:	
Birthplace:	
Parent Occupation:	
Sibling Rank:	
Estrangement:	
Clanhead:	

## PHYSICAL

STRENGTH	
ENDURANCE	
DEXTERITY	
AGILITY	
SPEED	
EYESIGHT	
HEARING	
SMELL/TASTE	
TOUCH	
VOICE	

## PHYSICAL SKILLS

NAME	BASE	ML
Climbing		
Jumping		
Stealth		
Throwing		

## COMMUNICATION

NAME	BASE	ML
Awareness		
Intrigue		
Oratory		
Rhetoric		
Ritual		
Singing		

## LORE/CRAFT

[illegible]

## COMBAT SKILLS

[illegible]

## MEDICAL

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## PERSONALITY

INTELLIGENCE	
AURA	
WILL	
MORALITY	
PSYCHE:	
DIETY:	
PIETY:	

## BIRTH

Height:
Frame:
Weight:
Complexion:
Hair Color:
Eye Color:
Comeliness:

## PSIONIC TALENTS

[illegible]

## LANGUAGES/SCRIPTS

[illegible]

# COMBAT PROFILE

## PHYSICAL PENALTY

Encumbrance (2xLoad/End)		
Fatigue		
Injuries/Locations	HR	IP
Bloodloss	H6	
PHYSICAL PENALTY		
Endurance Index (EI)		

**LOAD (Items Worn/Carried)**[illegible]

## WEAPON ANALYSIS

[illegible]

## ARMOUR & CLOTHING

[illegible]

## ARMOUR ANALYSIS

Location	B	E	P	F	S	T	Location	B	E	P	F	S	T	Location	B	E	P	F	S	T	Location	B	E	P	F	S	T
Skull							Shoulder							Thorax							Thighs						
Eyes							Up. Arm							Abdomen							Knees						
Face							Elbow							Hips							Calves						
Neck							Forearms							Groin							Feet						
							Hands																				

## COMBAT FACTORS

MOBILITY (Speed x 5)	
DODGE (Agility x 5)	
INITIATIVE (En+Dx+Ag+Sp+Wi)	
FATIGUE RATE (Load/End)	